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LoRa(WAN) Webinar

LoRa – Modulation/Encoding

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These slides give an overview on the LoRa modulation and encoding. While the first slides are intended for general audience, the second part will explain modulation/encoding on a very detailed level, targeting advanced audience which want to generate/receive signals with their own hardware, like software defined radios.



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- Spread Spectrum Basics
- LoRa Chirped Spread Spectrum
- LoRa Frame Format
- LoRa Encoding Scheme
- Airtime

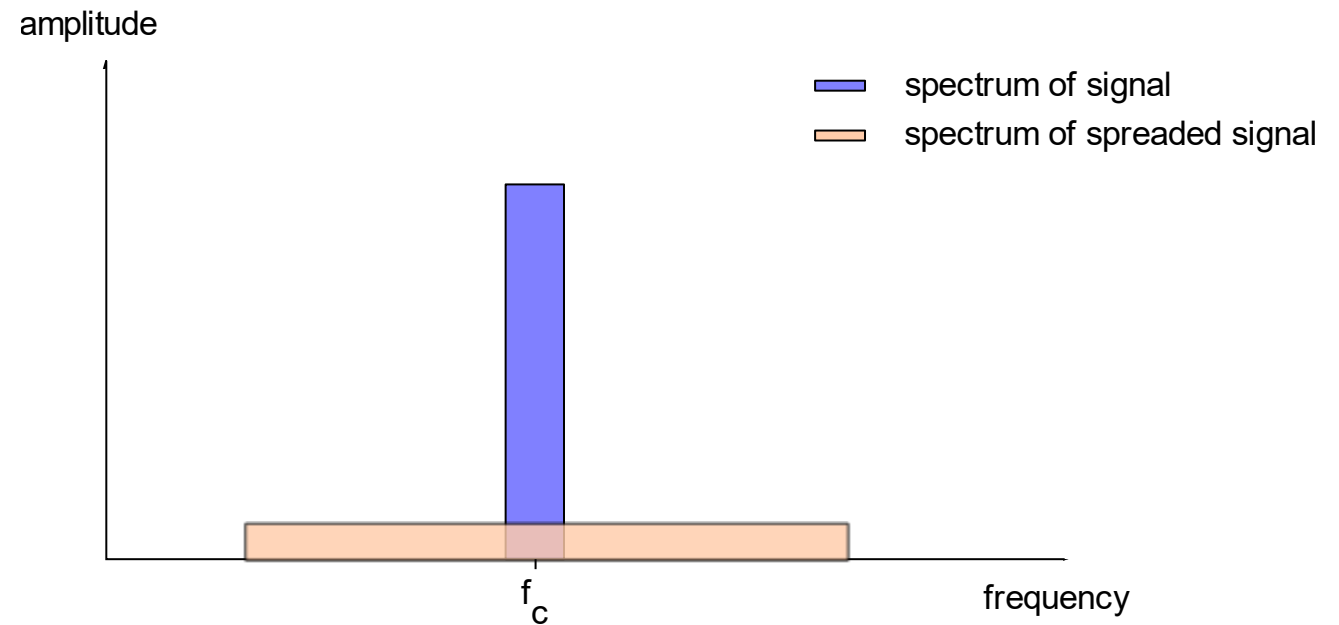
- Spread Spectrum Basics
- LoRa Chirped Spread Spectrum
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- Airtime

- Information is spread over frequency, high bandwidth
- Trade-off between data rate, bandwidth, and power

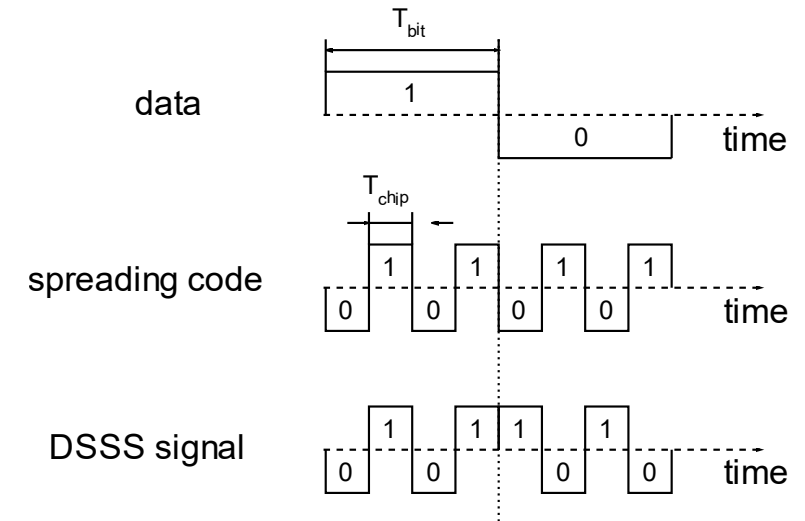
$$C = BW \log_2 \left(1 + \frac{S}{N} \right)$$

with

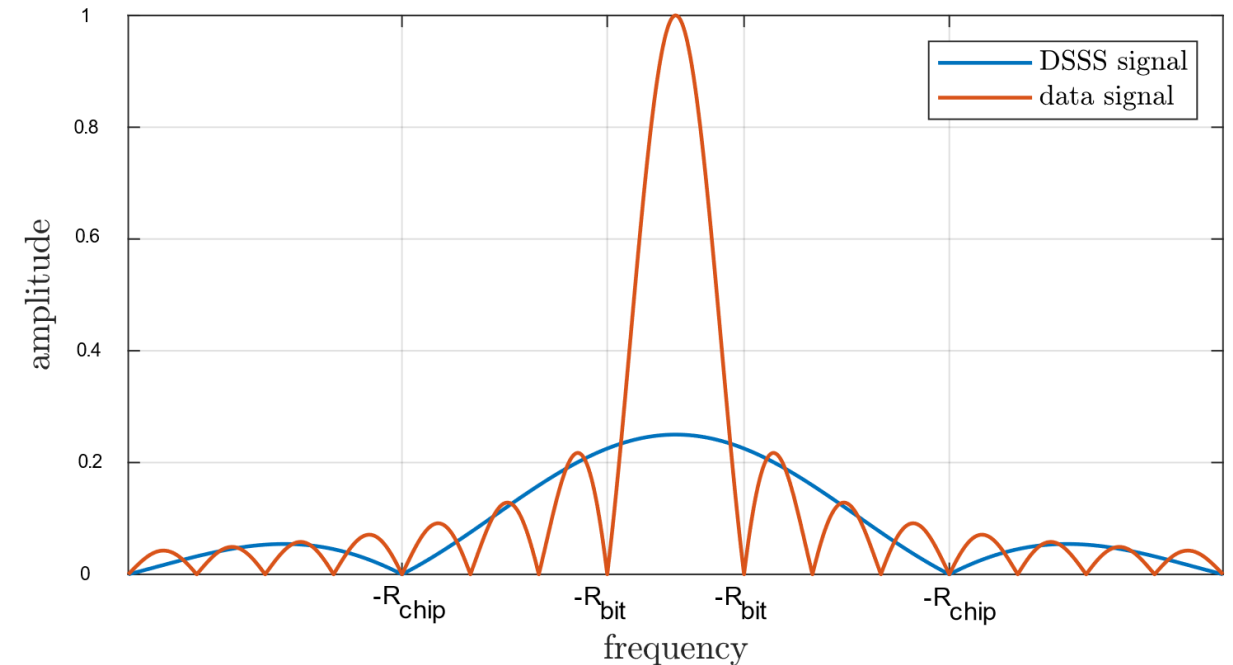
- C ... Channel Capacity $\left(\frac{\text{bits}}{s}\right)$
- BW ... Bandwidth (Hz)
- $\frac{S}{N}$... Signal to Noise ratio (1)



- Data signal is expanded by multiplying with pseudo random sequence – spreading code
- Information is spread over frequency

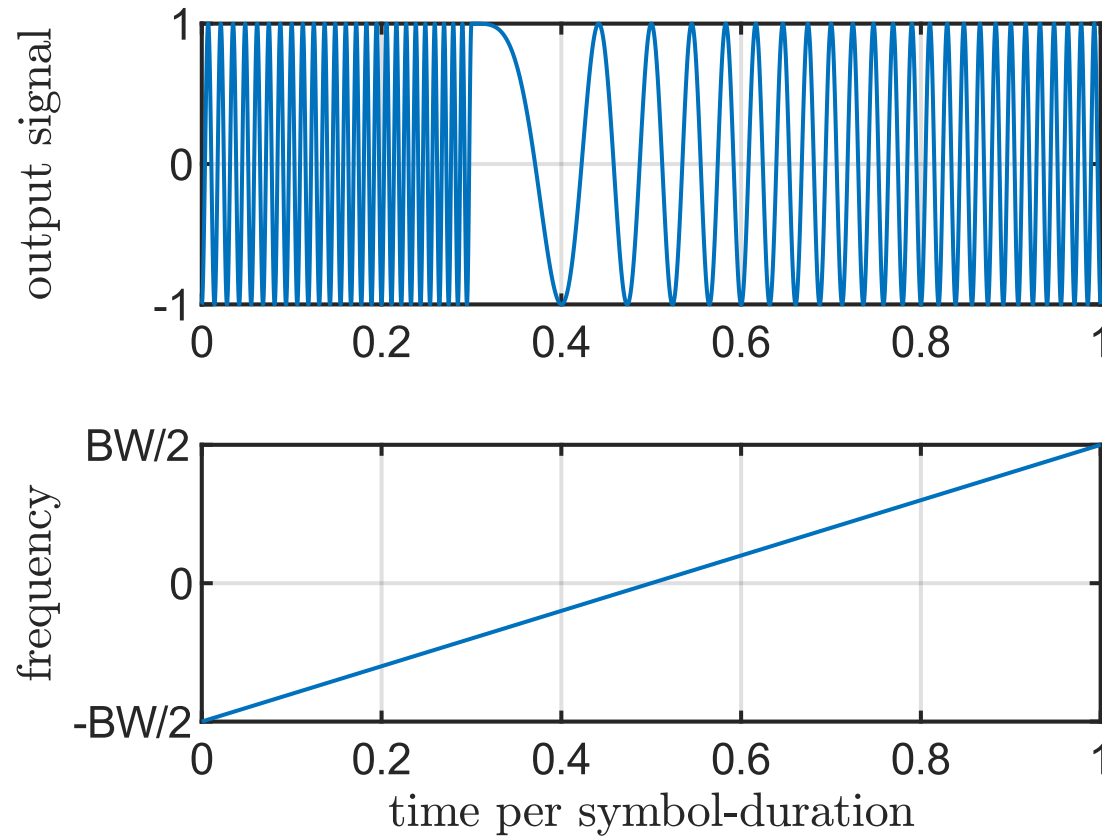


$$R_{bit} = \frac{1}{T_{bit}}$$
$$R_{chip} = \frac{1}{T_{chip}}$$



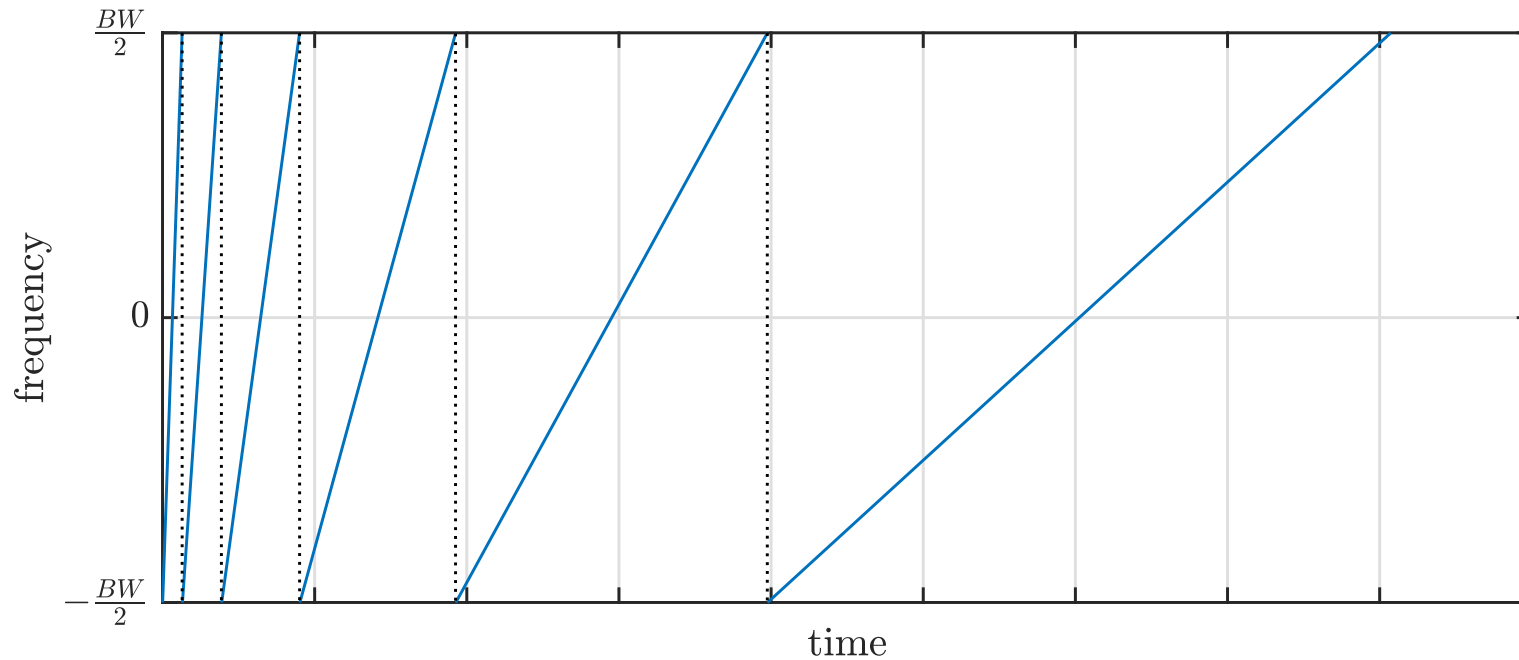
- Spread Spectrum Basics
- **LoRa Chirped Spread Spectrum**
- LoRa Frame Format
- LoRa Encoding Scheme
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- LoRa Chirp: signal with linearly increasing frequency
- Chirp length is determined by the spreading factor SF
- Information is spread over time



- Parameters defining the chirp:

- Spreading factor $SF = 7 \dots 12$
- Bandwidth $BW = 125, 250, 500 \text{ kHz}$
- Code Rate $CR = \frac{4}{5}, \frac{4}{6}, \frac{4}{7}, \frac{4}{8}$
- Chirp length $T_S = \frac{2^{SF}}{BW}$

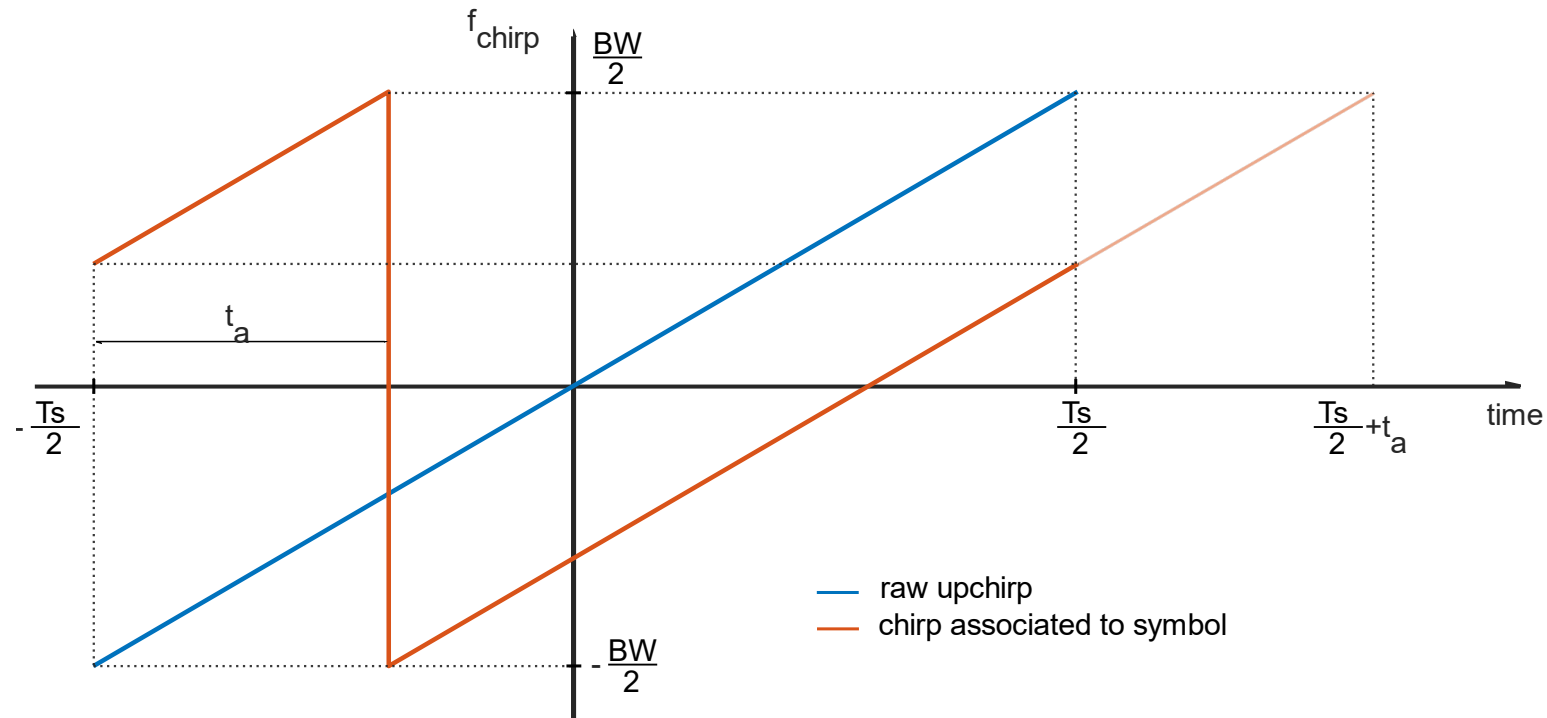


LoRa chirps with $SF = 7 \dots 12$

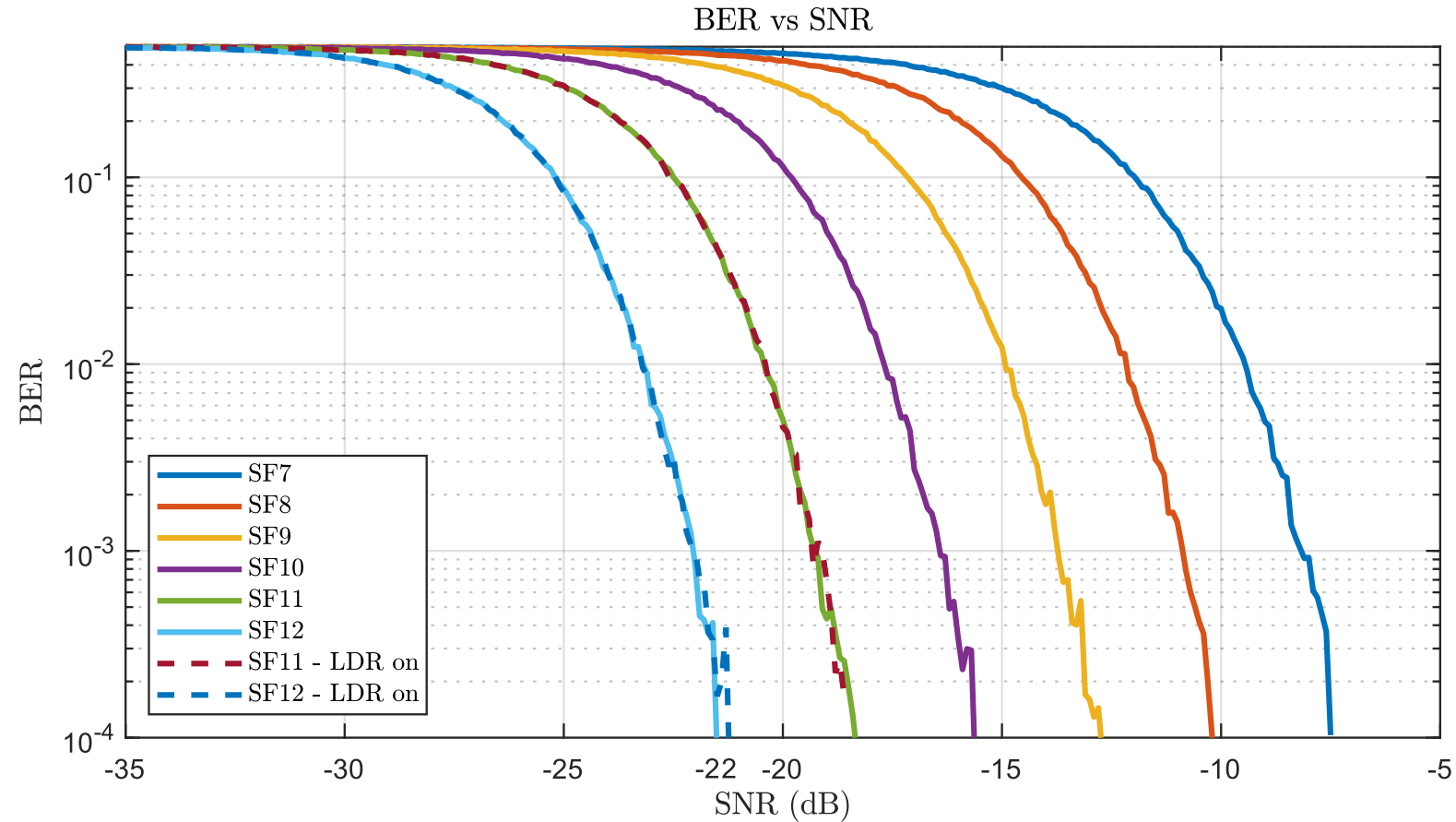
- Data encoded in cyclically shifted frequency ramp

- Symbol alphabet size $N = \begin{cases} SF & \text{with disabled low data rate mode} \\ SF - 2 & \text{with enabled low data rate mode} \end{cases}$

- Symbol alphabet $a \in \{0, \dots, M - 1\}$



- Bit Error Ratio over Signal to Noise Ratio



- SNR = -22 dB for BER = 10^{-4} with $SF = 12$

LDR ... Low data rate mode

- Receiver Sensitivity: Receiving power at which a certain maximum BER is achieved

- Example:

- $BW = 125 \text{ kHz}$
- Noise Figure $NF = 6 \text{ dB}$
- $SF = 12$
- $SNR = -22 \text{ dB}$ for $BER = 10^{-4}$

$$S = -174 + 10 \log_{10} BW + NF + SNR$$
$$S = -174 + 10 \log_{10}(125 \cdot 10^3) + 6 - 22 = -139 \text{ dBm}$$

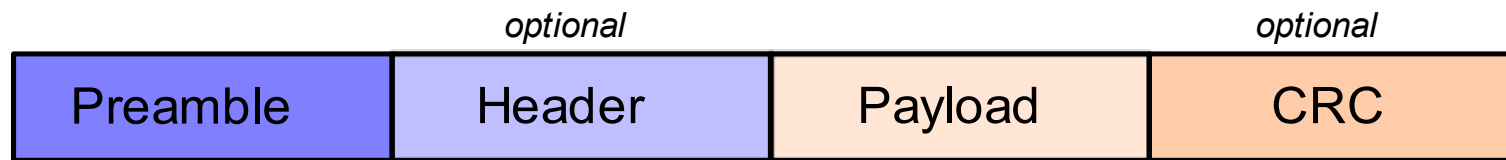
- Link Budget:

- Antenna transmit power $P = +15 \text{ dBm}$

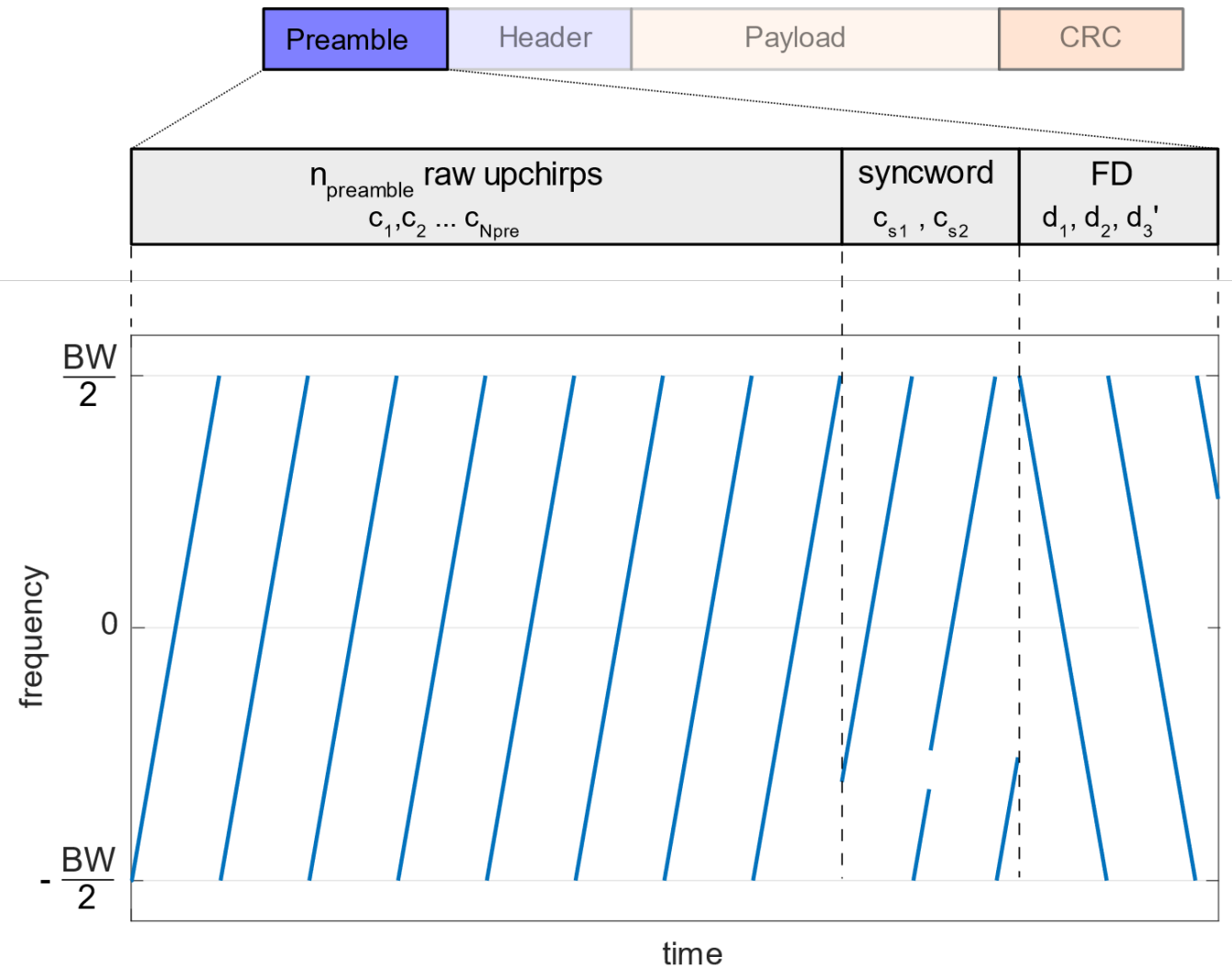
$$\text{Link Budget} = P - S = 15 \text{ dBm} - (-139 \text{ dBm})$$
$$\text{Link Budget} = 154 \text{ dB}$$

- Spread Spectrum Basics
- LoRa Chirped Spread Spectrum
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- LoRa Encoding Scheme
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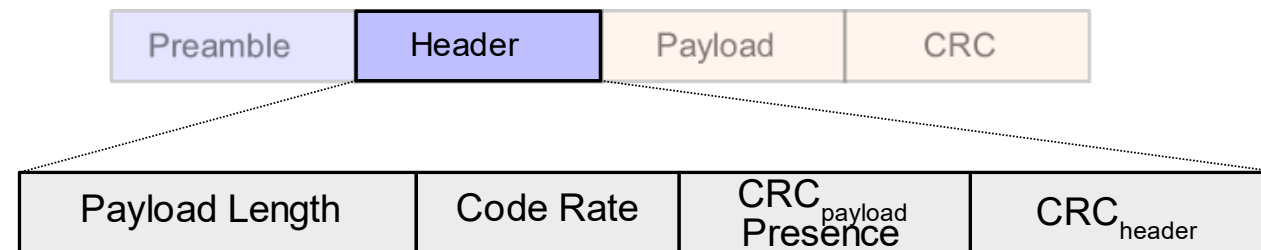
- Preamble
- Optional header
- Payload
- Cyclic redundancy check CRC



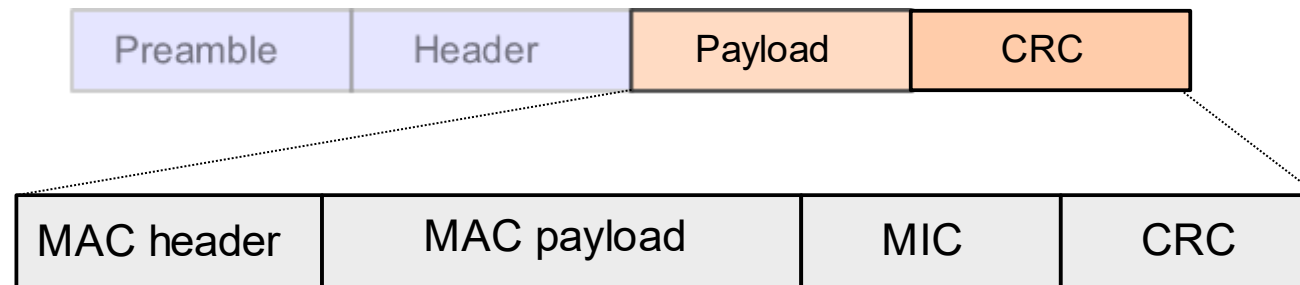
- n_{preamble} raw upchirps $c_1, c_2, \dots, c_{N_{\text{pre}}}$ for synchronization at receiver
- Syncword: two upchirps c_{s1}, c_{s2} , defining the mode of the communication. Public or private mode
- Frame Delimiter FD: 2.25 downchirps d_2, d_2 , and d_3' to end the preamble
 - d_3' describes the chirp with length $\frac{T_S}{4}$



- Information included in Header:
 - Payload length 2 Bytes
 - Code Rate 3 Bit
 - Presence of a payload-CRC 1 Bit
 - Header-CRC 2 Bytes
- Has a length of 8 symbols and is always encoded with highest code rate of $CR = 4/8$
- 8 symbols include information of 56 ... 96 bit ,depending on spreading factor
- Unused space in the first 8 symbols is filled with payload data

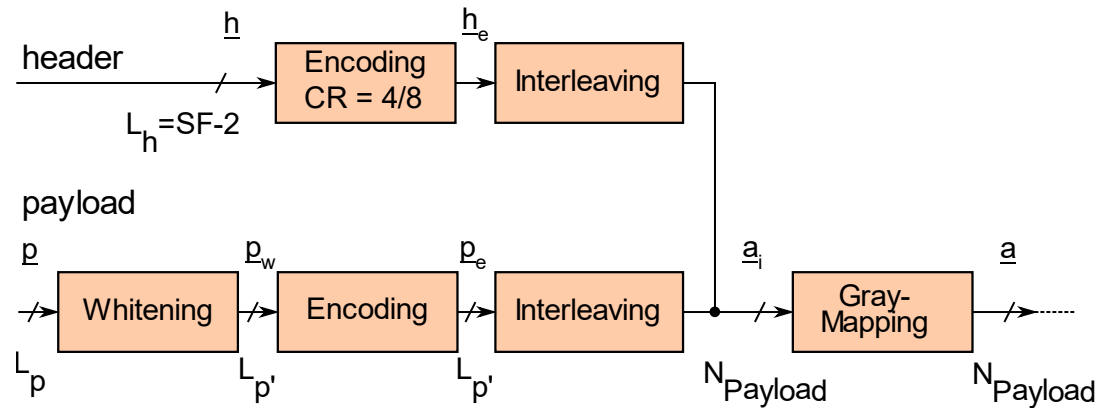


- Payload length 0 ... 255 *Byte*
- MAC header: defines message type (data exchange, join request, ...)
- MAC Payload: either generic or LoRaWAN payload
- Every code rate possible
- Message Integrity Code MIC: Computed with the network session key
- Optional Cyclic Redundancy Check CRC: length 2 Bytes



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- Several encoding steps to increase resilience against interference
- Different treatment for header and payload
- *Example with $SF = 8$, $CR = 4/5$, $L_p = 2\text{Byte}$, and payload $\underline{p} = \begin{bmatrix} 0x\ 00 \\ 0x\ 00 \end{bmatrix}$*



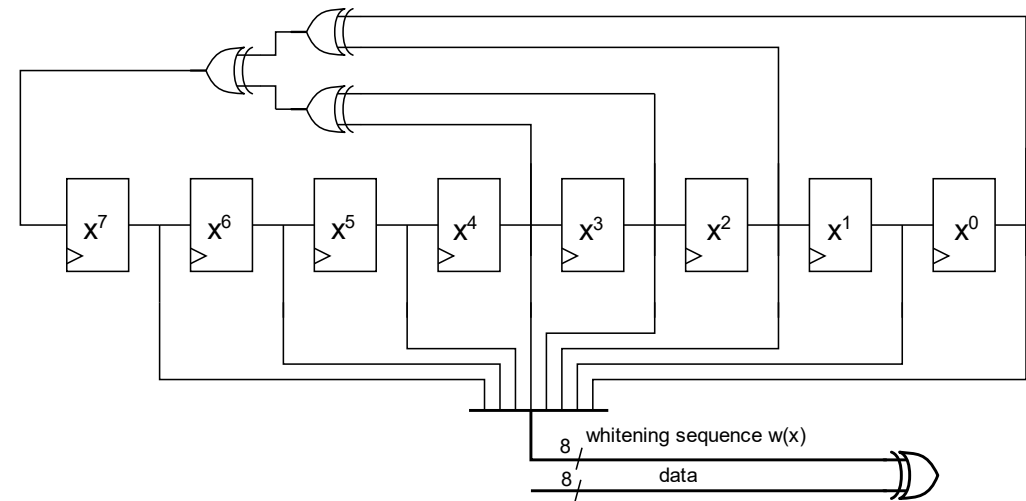
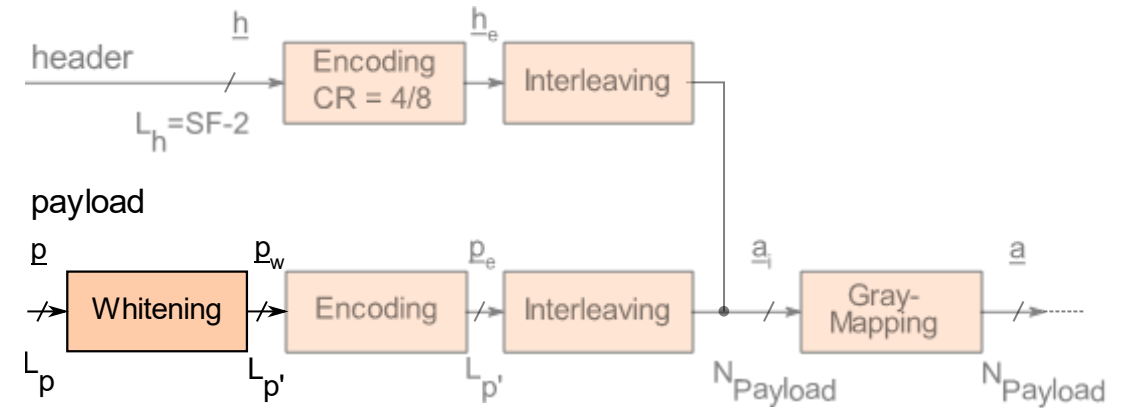
- Removes DC-bias in data; only payload gets whitened
- XOR with whitening sequence \underline{w}

- $$\underline{p}_w = \underline{p} \oplus \underline{w} \qquad \underline{p}_w = \underline{p} \oplus \underline{w}$$

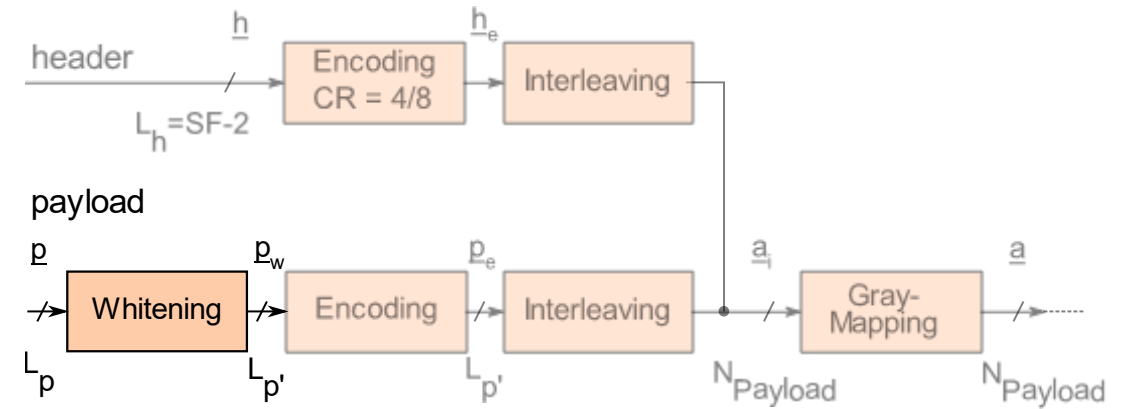
- Whitening sequence from linear feedback shift register with polynomial:

- $$\underline{w}(x) = x^4 \oplus x^3 \oplus x^2 \oplus 1$$

$$\underline{w} = \begin{bmatrix} 0x\ FE \\ 0x\ FF \\ 0x\ FF \\ \dots \end{bmatrix} \text{ first bytes of the whitening sequence}$$



- Payload $\underline{p} = \begin{bmatrix} 0x\ 00 \\ 0x\ 00 \end{bmatrix}$
- Whitening sequence $\underline{w} = \begin{bmatrix} 0x\ FF \\ 0x\ FE \end{bmatrix}$
- Whitened payload $\underline{p}_w = \underline{p} \oplus \underline{w} = \begin{bmatrix} 0x\ FF \\ 0x\ FE \end{bmatrix}$

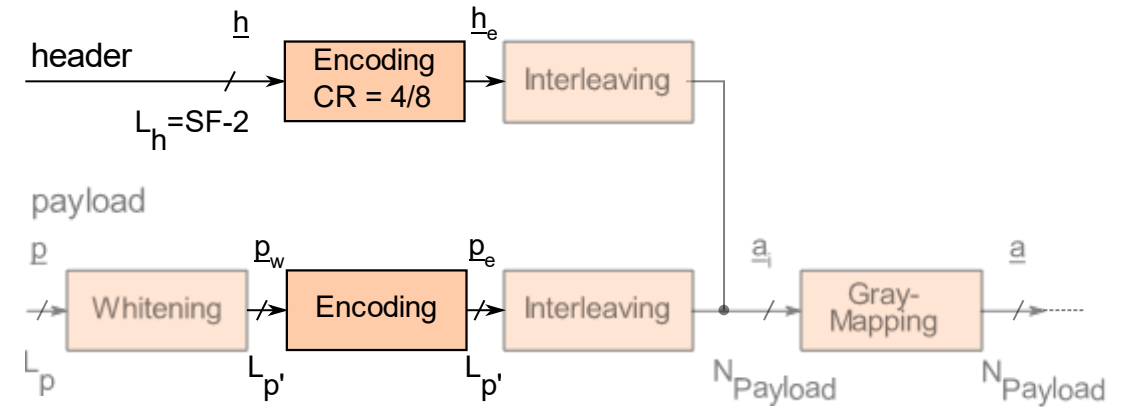


```
function p = compute_whitening(p)
%COMPUTE_WHITENING performs a whitening of the databytes p
% The function performs a whitening of the databits p. The whitening
% sequence is computed with a LFSR with the polynomial:
%  $w(x) = x^4 \text{ xor } x^3 \text{ xor } x^2 \text{ xor } 1$  and a starting value of 0x FF

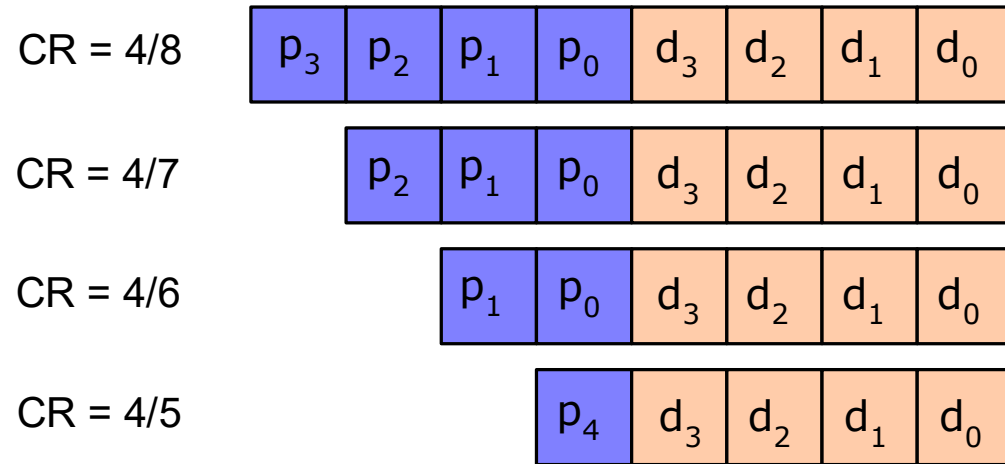
register = double(0xFF); % starting value of 0x FF

%perform whitening
for idx = 1 : length(p)
    p(idx) = bitxor(p(idx), register);
    feedback = mod(sum(dec2binvec(bitand(register, double(0xB8)))) , 2);
    register = bitand(register * 2, double(0xFF)) + feedback;
end
```

- Four different code-rates
 - $CR = 4/5$ parity check
 - $CR = 4/6$ shortened (4,7) Hamming code
 - $CR = 4/7$ (4,7) Hamming code
 - $CR = 4/8$ extended (4,7) Hamming code
- Header is always encoded with $CR = 4/8$ and low data rate mode \rightarrow length $L_h = SF - 2$ nibbles of 4 Bit
- Remaining space is filled with payload data
- Small payload may fit completely in header symbols
- Data p_w transformed from Bytes to Nibbles of 4 Bit



- Parity bits:



- Parity bit calculation:

$$p_0 = d_0 \oplus d_1 \oplus d_2$$

$$p_1 = d_1 \oplus d_2 \oplus d_3$$

$$p_2 = d_0 \oplus d_1 \oplus d_3$$

$$p_3 = d_0 \oplus d_2 \oplus d_3$$

$$p_4 = d_0 \oplus d_1 \oplus d_2 \oplus d_3$$

- Error correction capabilities:

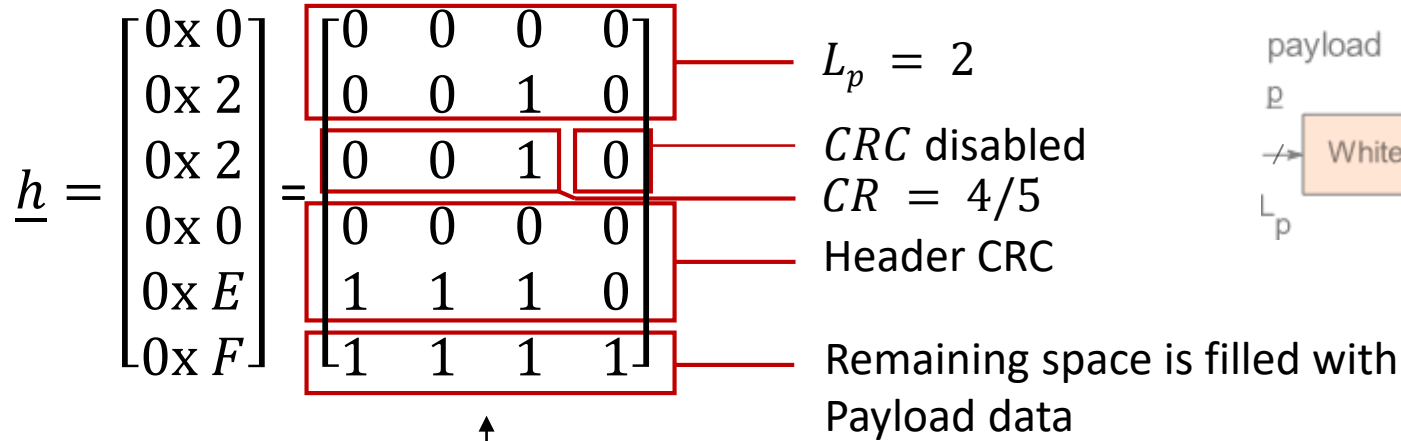
Error Detection

code rate \ bit error	1	2	3	4
4/5	Green	Red	Green	Red
4/6	Green	Red	Red	Red
4/7	Green	Green	Red	Red
4/8	Green	Green	Green	Red

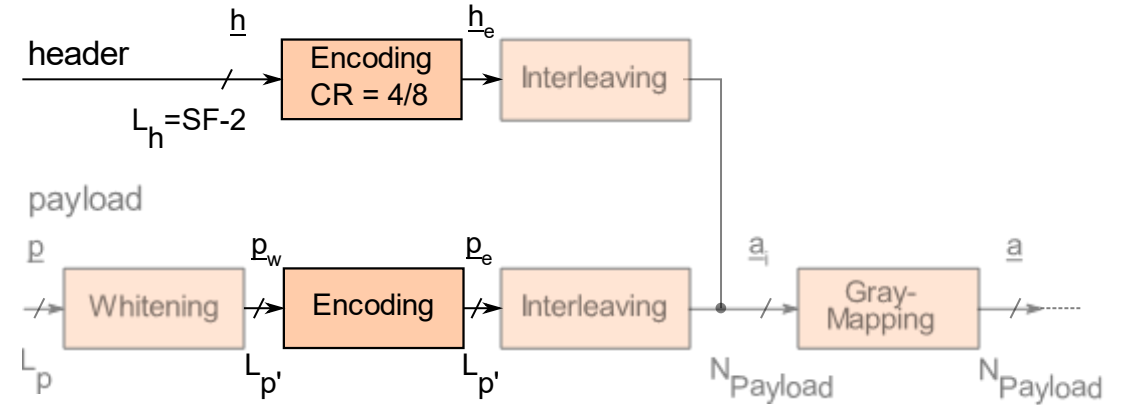
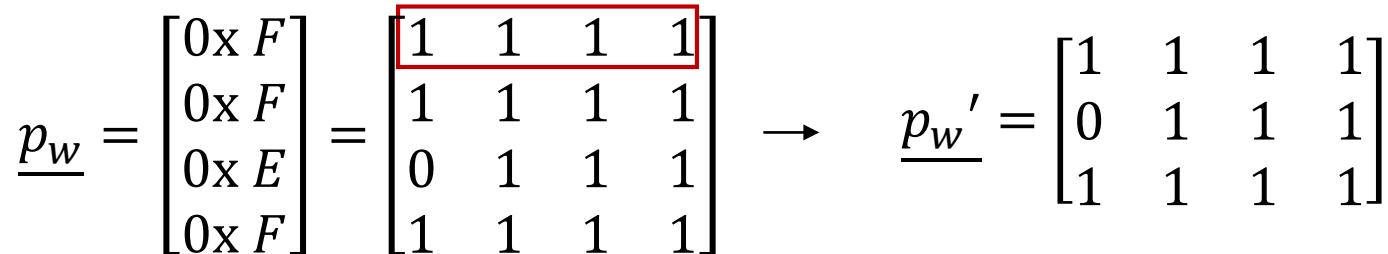
Error Correction

code rate \ bit error	1	2	3	4
4/5	Red	Red	Red	Red
4/6	Red	Red	Red	Red
4/7	Green	Red	Red	Red
4/8	Green	Red	Red	Red

- Header $L_h = SF - 2 = 6$



- Payload

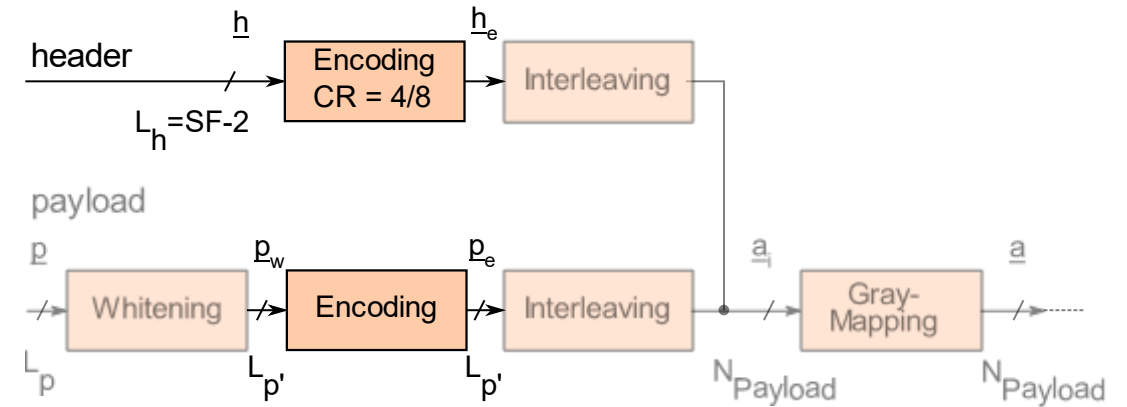


- Header $CR = 4/8$

$$\underline{h_e} = \begin{array}{c} \text{parity bits} \quad \text{header bits} \\ \left[\begin{array}{cccc|cccc} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{array} \right] \end{array}$$

- Payload $CR = 4/5$

$$\underline{p_e} = \begin{array}{c} \text{parity bits} \quad \text{payload bits} \\ \left[\begin{array}{c|cccc} 0 & 1 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 1 \end{array} \right] \end{array}$$



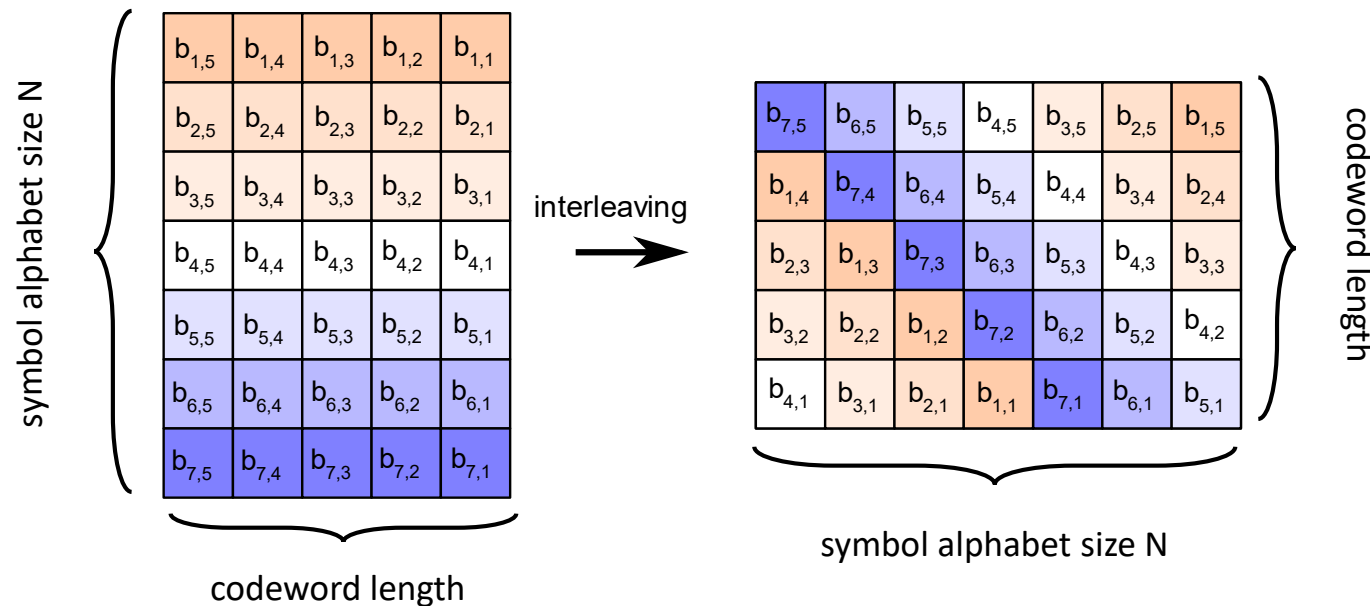
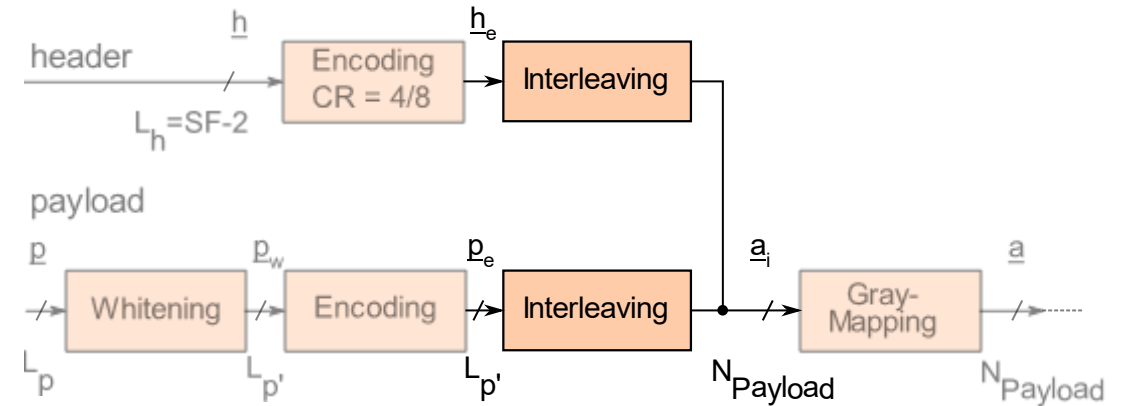
```
function codewords = encoder(B, CR)
%ENCODE Data encoding
% This function encodes the input data from
% matrix B with code rate:
% CR = 1 ... code rate 4/5
% CR = 2 ... code rate 4/6
% CR = 3 ... code rate 4/7
% CR = 4 ... code rate 4/8

len = size(B, 1);
N = CR;
k = 4;
codewords = zeros(len, k);
P = zeros(k, N - k);
I = logical(eye(k));
```

```
%Create generator matrix G
if CR > 5
    for idx = 1 : 4
        P(idx, 1) = xor(xor(I(idx, 1), I(idx, 2)), I(idx, 3));
        P(idx, 2) = xor(xor(I(idx, 2), I(idx, 3)), I(idx, 4));
        P(idx, 3) = xor(xor(I(idx, 1), I(idx, 2)), I(idx, 4));
        P(idx, 4) = xor(xor(I(idx, 1), I(idx, 3)), I(idx, 4));
    end
    %Create generator matrix for CR = 1 ... 3
    G=[I P(1 : 4, 1 : (CR - 4))]; elseif CR == 5
    for idx = 1:4
        P(idx, 1) = xor(xor(I(idx, 1), I(idx, 2)), xor(I(idx, 3), I(idx, 4)));
    end
    G=[I P]; %Create generator matrix for CR = 4
end

%Generation of codewords
for idx1 = 1 : len
    for idx2 = 1 : N
        %multiplication data with generator matrix c = u * G
        codewords(idx1, idx2) = mod(sum(B(idx1, :).*G(:, idx2)'), 2);
    end
end
end
```

- Diagonal interleaver
- Multiple bit errors caused by one symbol are highly correlated
- Spreads multiple bit errors over multiple codewords -> decorrelation



Interleaving example with $SF = 7$ and $CR = 4/5$

symbol alphabet size:

$$N = \begin{cases} SF & \text{disabled low data rate mode} \\ SF - 2 & \text{enabled low data rate mode} \end{cases}$$

codeword length:

- 5 bit for $CR = 4/5$
- 6 bit for $CR = 4/6$
- 7 bit for $CR = 4/7$
- 8 bit for $CR = 4/8$

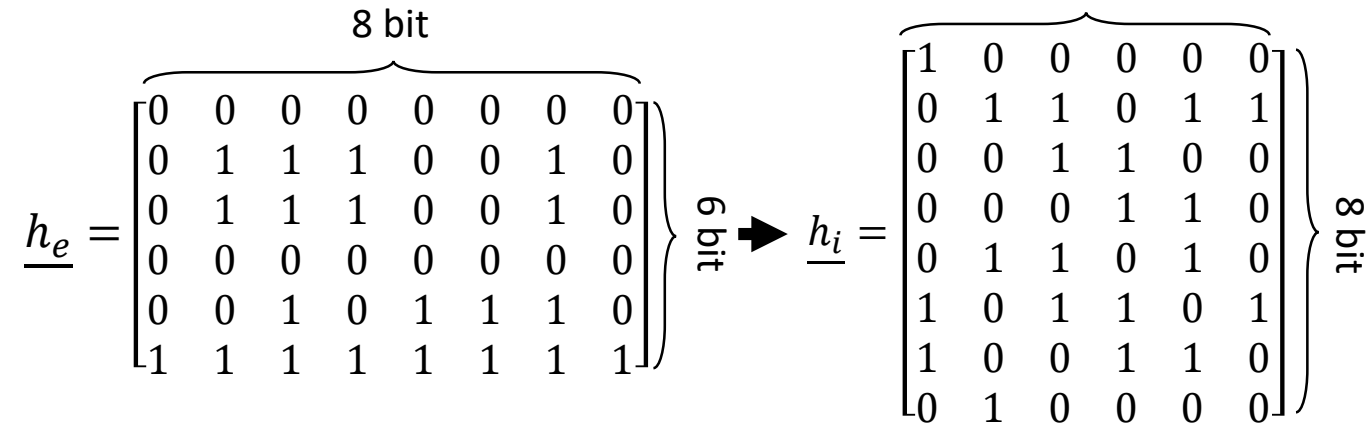
```
function B_int = interleave(B)
%INTERLEAVE interleaves the binary codeblock B
% This function performs the diagonal interleaving of the codeblock B. It transforms
% the binary matrix B of size symbol alphabet times codeword length (N x CR + 4) to the binary
% matrix B_int of size codeword length times symbol alphabet size (CR + 4 x N)

c = size(B, 1);
s = size(B, 2);
bin_interleaved1 = zeros(c, s);
B_int = zeros(c, s);

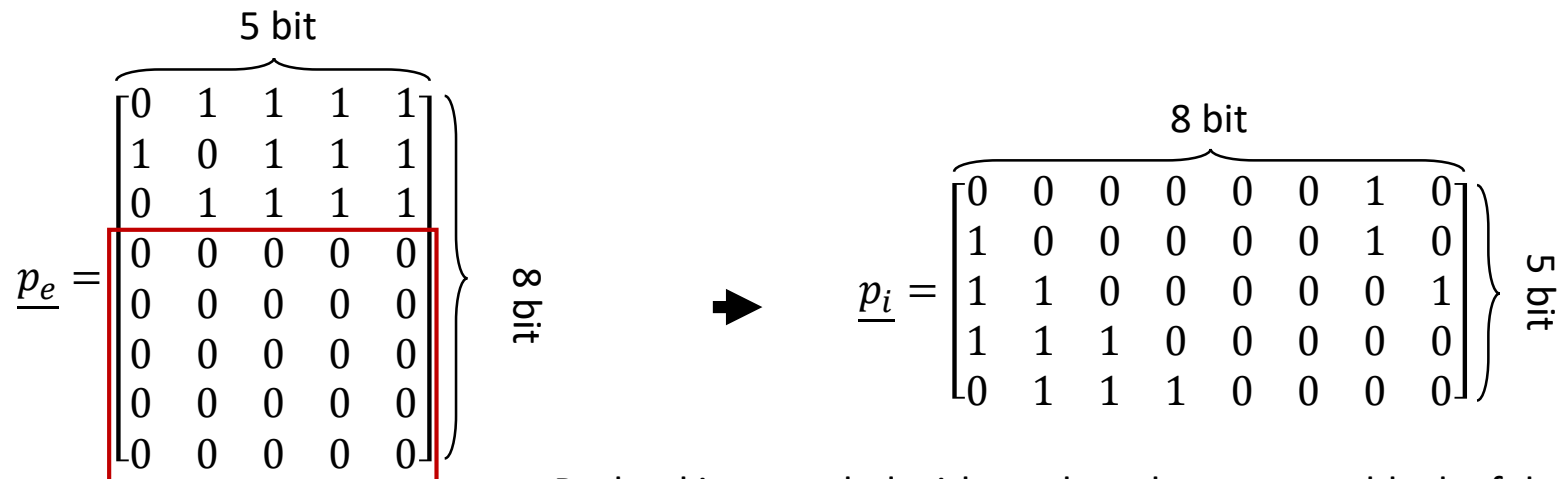
%perform interleaving
for idx1 = 1 : c
    for idx2 = 1 : s
        bin_interleaved1(idx1, idx2) = B(c - (idx1 - 1), idx2);
    end
end

for idx1 = 1 : c
    for idx2 = 1 : s
        B_int(idx1, idx2)=bin_interleaved1(1 + mod(idx1 - idx2, c), idx2);
    end
end
B_int = fliplr(B_int.');
```

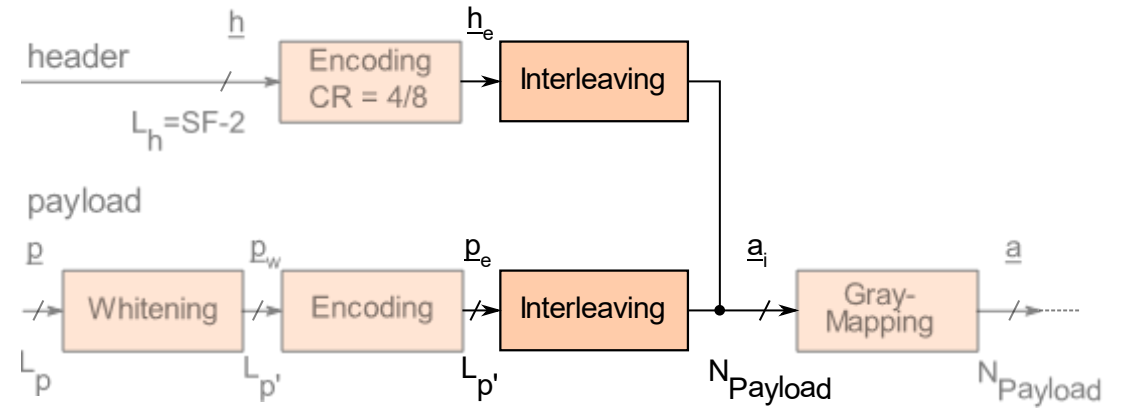
- Header



- Payload CR

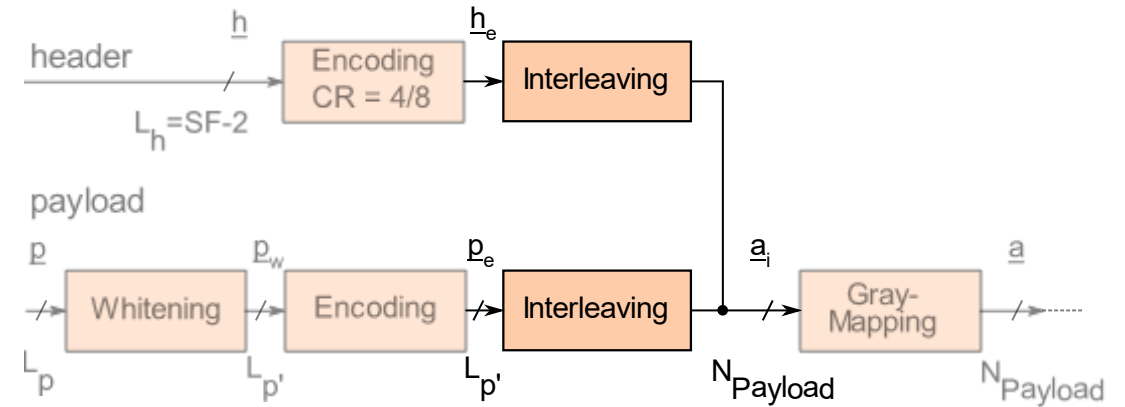


Payload is extended with random data to get a block of data with symbol alphabet size N times codeword length



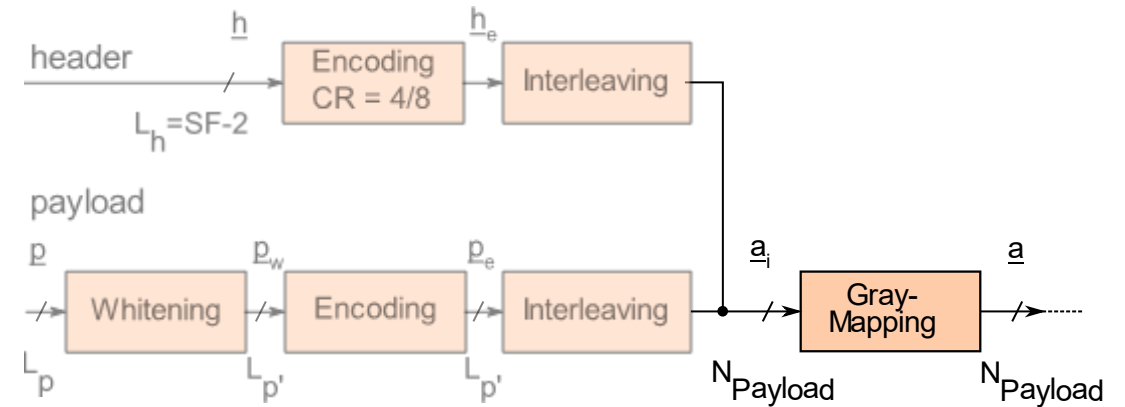
- Header and payload is stacked to form codewords \underline{a}_i

$$\underline{h} = \begin{bmatrix} h_i \\ p_i \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0x\ 02 \\ 0x\ B1 \\ 0x\ C0 \\ 0x\ 60 \\ 0x\ A1 \\ 0x\ D2 \\ 0x\ 62 \\ 0x\ 01 \\ \hline 0x\ 20 \\ 0x\ 28 \\ 0x\ 1C \\ 0x\ 0E \\ 0x\ 09 \end{bmatrix}$$

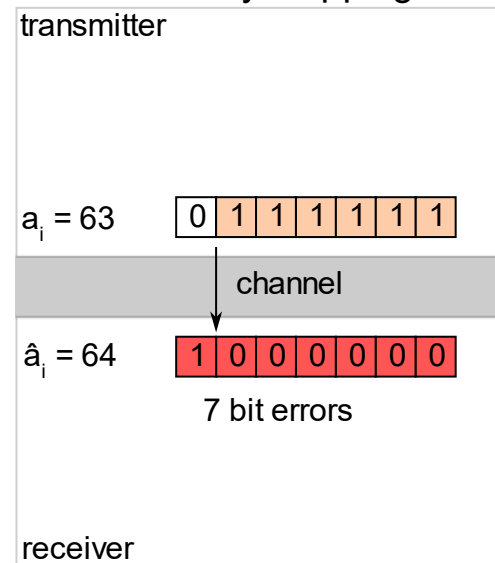


- Erroneous symbol most likely mistaken with adjacent symbol.
- Gray code maps a bit sequence such that two successive values differ by just one bit

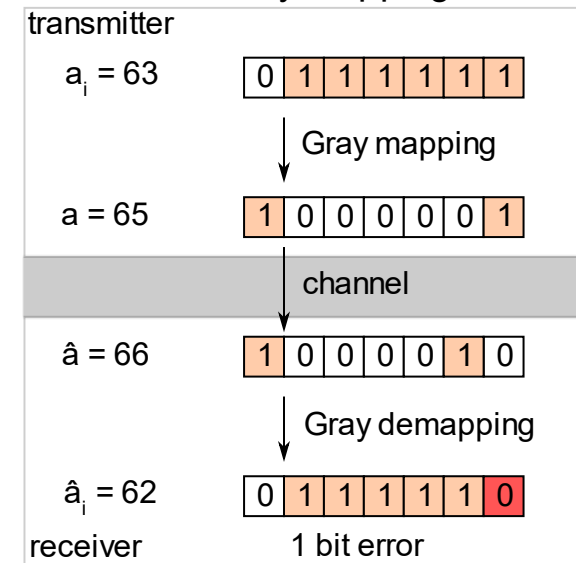
$$a_j = \begin{cases} a_i(j, k) & \text{for } k = 0 \\ a_i(j, k) \oplus a_i(j, k - 1) & \text{else} \end{cases}$$



without Gray mapping

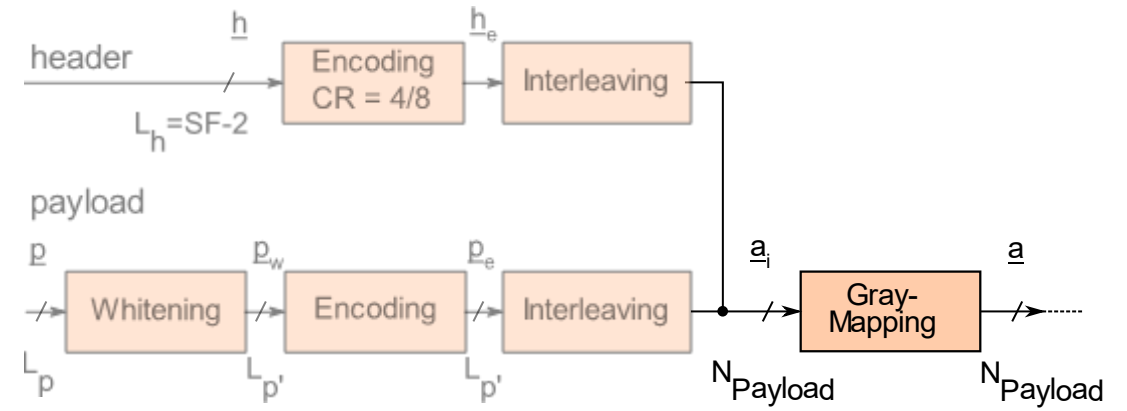


with Gray mapping



Receiver mistakes symbol a_i with adjacent symbol $\hat{a}_i = a_i + 1$

$$\underline{a}_i = \begin{bmatrix} 0x\ 02 \\ 0x\ B1 \\ 0x\ C0 \\ 0x\ 60 \\ 0x\ A1 \\ 0x\ D2 \\ 0x\ 62 \\ 0x\ 01 \\ 0x\ 20 \\ 0x\ 28 \\ 0x\ 1C \\ 0x\ 0E \\ 0x\ 09 \end{bmatrix} \rightarrow \underline{a} = \begin{bmatrix} 0x\ F3 \\ 0x\ 21 \\ 0x\ 40 \\ 0x\ 80 \\ 0x\ 23 \\ 0x\ B1 \\ 0x\ 93 \\ 0x\ E3 \\ 0x\ 06 \\ 0x\ FD \\ 0x\ 18 \\ 0x\ DF \\ 0x\ CF \end{bmatrix} \equiv \begin{bmatrix} 243 \\ 33 \\ 64 \\ 128 \\ 35 \\ 177 \\ 147 \\ 227 \\ 6 \\ 253 \\ 24 \\ 223 \\ 207 \end{bmatrix}$$

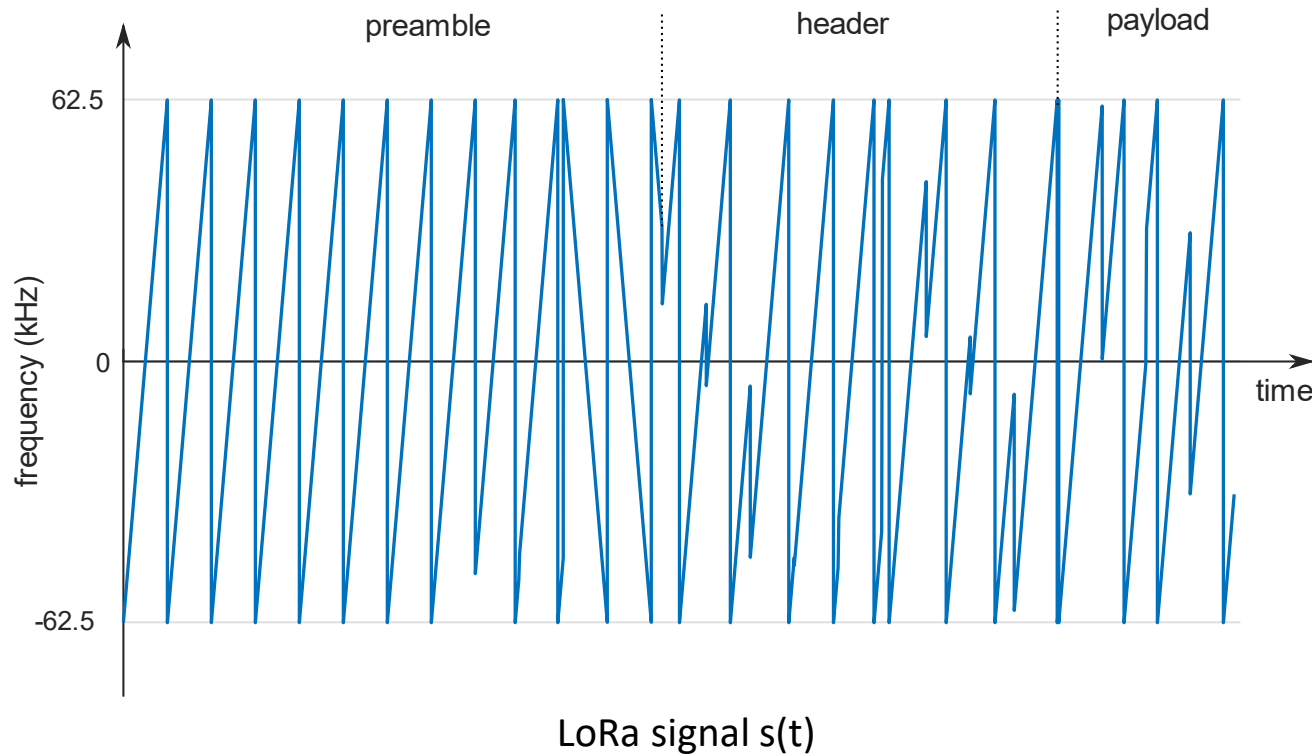
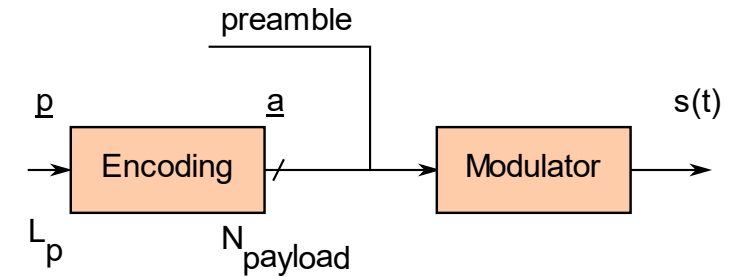


```
function g = bin2gray(b)
%BIN2GRAY performs a Gray mapping of the binary vector b
% The function performs a Gray mapping of the binary vector b according
% to:
%   g_i = b_i           for i = 0
%   g_i = b_i xor g_{i-1} else

len = size(b, 2);
g(len) = b(len);

for idx = 1 : len - 1
    x = xor(b(len - idx + 1), b(len - idx));
    g(len - idx) = x;
end
end
```

- After encoding steps, the preamble is added
- The symbols are modulated to the signal



```
function iqdata = LoRa_modulator(symbols, SF, PL, syncword, ovs)
%LORA_MODULATOR creates a LoRa signal
% This function crates a LoRa signal for the vector symbols with the
% spreading factor SF, the preamble length PL, the syncword, and the
% oversampling factor ovs.

iqdata = [];
phaseacc = 0;

%create preamble chirps
for preamble = 1 : PL
    [chirp, phaseacc] = lora_chirpsignal(0, SF, 'up', ovs, phaseacc);
    iqdata = [iqdata chirp];
end

%create syncword chirps
[chirp, phaseacc] = lora_chirpsignal(floor(syncword/16)*8 , SF, 'up', ovs, phaseacc);
iqdata = [iqdata chirp];
[chirp, phaseacc] = lora_chirpsignal(mod(syncword,16)*8 , SF, 'up', ovs, phaseacc);
iqdata = [iqdata chirp];

%create 2.25 frame delimiter downchirps
[chirp, phaseacc] = lora_chirpsignal(0, SF, 'down', ovs, phaseacc);
iqdata = [iqdata chirp];
[chirp, phaseacc] = lora_chirpsignal(0, SF, 'down', ovs, phaseacc);
iqdata = [iqdata chirp];
[chirp, phaseacc] = lora_chirpsignal(0, SF, 'down_quarter', ovs, phaseacc);
iqdata = [iqdata chirp];

%create chirps for the input symbols
for sym = symbols
    [chirp, phaseacc] = lora_chirpsignal(sym, SF, 'up', ovs, phaseacc);
    iqdata = [iqdata chirp];
end
```

```
function [chirp, phaseacc] = lora_chirpsignal(symbol, SF,
chirpmode, ovs, phaseacc)
%LORA_CHIRPSIGNAL creates a LoRa chirp
% The function lora_chirpsignal creates a chirp representing
% the input symbol with the spreading factor SF, oversampling
% factor ovs, starting phase phaseacc, and the chirpmode:
% chirpmode = "UP"          upchirp
% chirpmode = "DOWN"       downchirp
% chirpmode = "DOWN_QUATER" downchirp with 1/4 symbol length.

N = 2 ^ SF;
NN = N * ovs;
fMin = -pi / ovs;
fMax = pi / ovs;
fStep = (2 * pi) / (N * ovs * ovs);
f0 = (2 * pi * symbol) / NN;
f = fMin + f0;

%define length for mode "DOWN_QUATER"
if isequal(upper(chirpmode), 'DOWN_QUATER')
    NN = NN / 4;
end
chirp = zeros(1, NN);
```

```
%create upchirp
if isequal(upper(chirpmode), 'UP')
    for idx = 1 : NN
        if f > fMax
            f = f - (fMax - fMin);
        end
        phaseacc = phaseacc + f;
        chirp(idx) = exp(1i * phaseacc);
        f = f + fStep;
    end
end

%create downchirp
if isequal(upper(chirpmode), 'DOWN') || isequal(upper(chirpmode),
'DOWN_QUATER')
    for idx = 1 : NN
        if f > fMax
            f = f - (fMax - fMin);
        end
        phaseacc = phaseacc - f;
        chirp(idx) = exp(1i * phaseacc);
        f = f + fStep;
    end
end
```

Same Example with $SF = 11$:

- **Whitening:**

whitening sequence $\underline{w} = \begin{bmatrix} 0x\ FF \\ 0x\ FE \end{bmatrix}$

whitened payload $\underline{p}_w = \underline{p} \oplus \underline{w} = \begin{bmatrix} 0x\ FF \\ 0x\ FE \end{bmatrix}$

payload $\underline{p} = \begin{bmatrix} 0x\ 00 \\ 0x\ 00 \end{bmatrix}$

Same Example with SF = 11:

- **Encoding:** $L_h = SF - 2 = 9$

payload $\underline{p} = \begin{bmatrix} 0x\ 00 \\ 0x\ 00 \end{bmatrix}$

$$\underline{h} = \begin{bmatrix} 0x\ 0 \\ 0x\ 2 \\ 0x\ 2 \\ 0x\ 0 \\ 0x\ E \\ 0x\ F \\ 0x\ F \\ 0x\ E \\ 0x\ F \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ \boxed{1 & 1 & 1 & 1} \\ \boxed{1 & 1 & 1 & 1} \\ \boxed{1 & 1 & 1 & 0} \\ \boxed{1 & 1 & 1 & 1} \end{bmatrix} \xrightarrow{\quad} \underline{p_w}$$

$$\underline{h_e} = \begin{bmatrix} 0x\ 00 \\ 0x\ 27 \\ 0x\ 2A \\ 0x\ 00 \\ 0x\ A6 \\ 0x\ FF \\ 0x\ FF \\ 0x\ E2 \\ 0x\ FF \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$

whole payload data fits in remaining space in header

$$\underline{p_w} = \begin{bmatrix} 0x\ F \\ 0x\ F \\ 0x\ E \\ 0x\ F \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix} \longrightarrow \underline{p_w'} = 0 \longrightarrow \underline{p_e} = 0$$

Same Example with SF = 11:

- **Interleaving:**

$$\text{payload } \underline{p} = \begin{bmatrix} 0x\ 00 \\ 0x\ 00 \end{bmatrix}$$

$$\begin{array}{c}
 \underline{h_e} = \begin{bmatrix} 0x\ 00 \\ 0x\ 27 \\ 0x\ 2A \\ 0x\ 00 \\ 0x\ A6 \\ 0x\ FF \\ 0x\ FF \\ 0x\ E2 \\ 0x\ FF \end{bmatrix} = \begin{array}{c} \overbrace{\begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}}^{8\ \text{bit}} \\ \underbrace{\hspace{10em}}_{9\ \text{bit}}
 \end{array} \longrightarrow \underline{h_i} = \underline{a_i} = \begin{array}{c} \begin{bmatrix} 0x\ 471 \\ 0x\ 3F0 \\ 0x\ C70 \\ 0x\ C30 \\ 0x\ 650 \\ 0x\ F61 \\ 0x\ 591 \\ 0x\ 291 \end{bmatrix} = \begin{array}{c} \overbrace{\begin{bmatrix} 1 & 0 & 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 & 1 & 0 & 0 & 1 & 0 \end{bmatrix}}^{9\ \text{bit}} \\ \underbrace{\hspace{10em}}_{8\ \text{bit}}
 \end{array}
 \end{array}$$

Same Example with $SF = 11$:

- **Gray Mapping:**

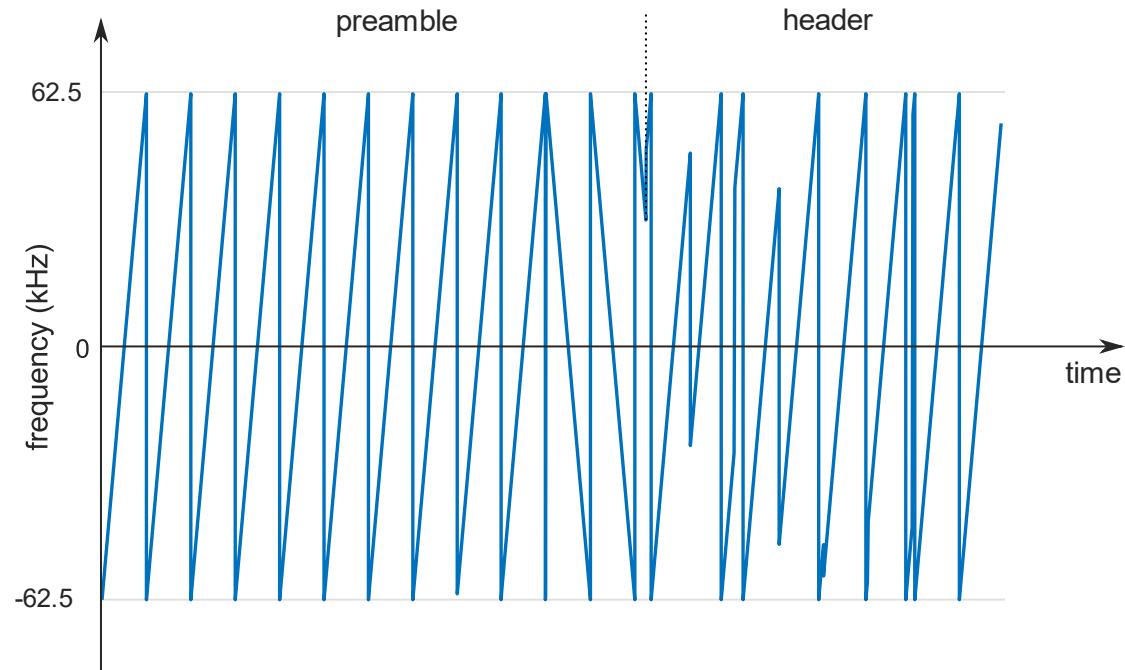
$$\text{payload } \underline{p} = \begin{bmatrix} 0x\ 00 \\ 0x\ 00 \end{bmatrix}$$

$$\underline{a}_i = \begin{bmatrix} 0x\ 471 \\ 0x\ 3F0 \\ 0x\ C70 \\ 0x\ C30 \\ 0x\ 650 \\ 0x\ F61 \\ 0x\ 591 \\ 0x\ 291 \end{bmatrix} \longrightarrow \underline{a}_i = \begin{bmatrix} 0x\ 7A1 \\ 0x\ 2A0 \\ 0x\ 750 \\ 0x\ 820 \\ 0x\ 460 \\ 0x\ 5B1 \\ 0x\ 911 \\ 0x\ C11 \end{bmatrix} = \begin{bmatrix} 1692 \\ 648 \\ 348 \\ 160 \\ 400 \\ 1748 \\ 1124 \\ 1136 \end{bmatrix}$$

Same Example with $SF = 11$:

payload $\underline{p} = \begin{bmatrix} 0x\ 00 \\ 0x\ 00 \end{bmatrix}$

- **Resulting signal:**



- Spread Spectrum Basics
- LoRa Chirped Spread Spectrum
- LoRa Frame Format
- LoRa Encoding Scheme
- **Airtime**

- Payload Length
$$N_{payload} = 8 + \max \left(\left\lceil \frac{(8PL - 4SF + 28 + 16CRC - 20H)}{4N} \right\rceil \frac{4}{CR+4}, 0 \right)$$
 - with:
 - PL Payload length
 - SF Spreading factor
 - CRC CRC-presence
 - H implicit mode $H = 1$, explicit mode $H = 0$
 - N Symbol alphabet size
 - CR Code rate ($CR = 1 \dots 4$ representing code rates 4/5, 4/6, 4/7, and 4/8)

- Airtime of a LoRa signal:
$$T_{LoRa} = [N_{preamble} + N_{payload}] T_s$$

